

## Demo Reel Breakdown (8/08)

"*Charlie Wilson's War*", Whodoo EFX (2007), Lighting TD  
Look development and lighting of Hind helicopters. [Maya, Renderman and Shake]

"*Chicken Little*", Walt Disney Feature Animation (2005), Shot Finaler  
Lighting and compositing of main characters. [Maya, Renderman, software]

"*Meet the Robinsons*", Walt Disney Feature Animation (2007), Shot Finaler  
Lighting of sets and characters. [Maya, Renderman and proprietary software]

"*Dinosaur Project Test*", Walt Disney Feature Animation (1995), Model/Lighting TD  
Modeled the lemur character and lit shots of lemur and iguanodon.  
[Alias, SoftImage, Renderman, and proprietary software]

"*Fantasia/Tin Soldier*", Walt Disney Feature Animation (1996), Lighting TD  
Lighting and cleanup animation of Tin Soldier, Ballerina, and Jack in the Box.  
[Alias, Renderman and proprietary software]

"*Aladdin*", Walt Disney Feature Animation (1992), Assistant Animator  
Magic Carpet. [Alias, CAPS, Renderman and proprietary software]

"*Iron Giant*", sequences 20 & 29; Warner Brothers Feature Animation (1998), TD/Designer.  
Responsible for Giant character. [Maya and Renderman and Animo software]

"*Mrs. Butterworth*", Buster Design (2008), CGI Artist  
Look development and lighting of Mrs. Butterworth bottle.[Maya and Mental Ray software]

"*Keebler Tumbler*", Pepper Films (2008), CGI Artist  
Modeling, look development and lighting. [Maya and Mental Ray software]

"*Lego Factory Tour*", SimEx (Nov 2001 to May 2002), Lead Technical Director/Lighter;  
Rendered and composited (entire 3.5 min short, 77 shots).

"*Looney Tunes: Back in Action*", Hydraulx (March 2003 to October 2003),  
Lighting Supervisor for Spy Car sequence. [Maya and Mental Ray software]

ZZTop Video, "*Breakaway*", VIFX, Video Image (1993), CGI Lead  
Lighting, compositing and coordinating of all bat and model shots.  
[Renderman and proprietary software]

"*X-men*", Cinesite, (2000), CGI Lighter.  
[Maya, MTOR, and Renderman software]

"*13 Ghosts*", Cinesite (2000), CGI Lighter  
Look development and lighting of "clockworks". [Maya, MTOR, and Renderman software]

"*Wind Talkers*", Cinesite, (2000), Lead TD  
Look development and lighting of planes (Hellcats). [Maya, MTOR (Slim), and Renderman]

"*Red Planet*", Cinesite (2000), CGI Lighter  
Lighting of AMEE Robot. [Maya, MTOR, and Renderman software]